

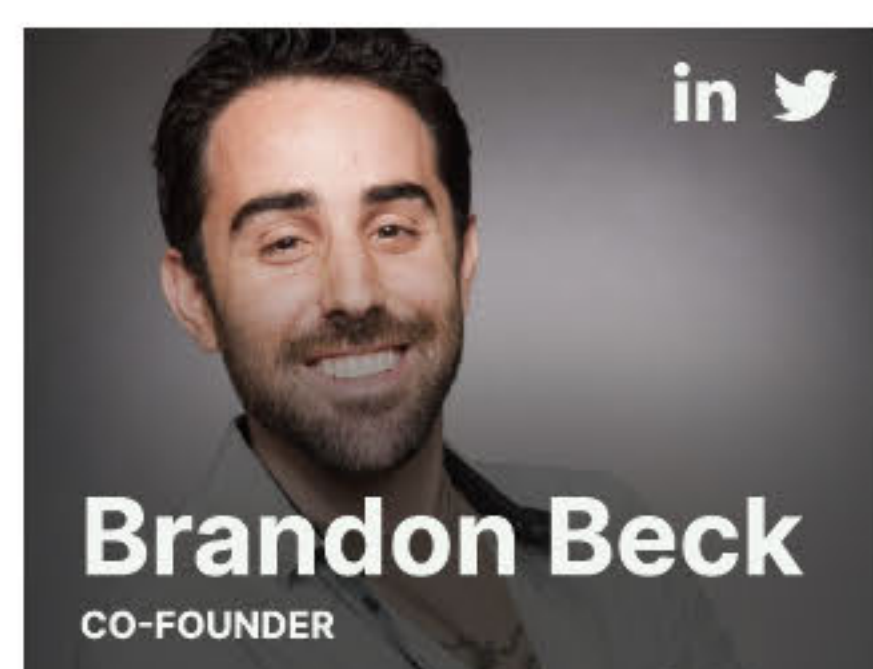
## MISSION STATEMENT

# We aspire to be the most player-focused game company in the world



CONTACT:  
MEDIA@RIOTGAMES.COM

## ABOUT RIOT GAMES



**Brandon Beck**  
CO-FOUNDER



**Marc Merrill**  
CO-FOUNDER & PRESIDENT OF GAMES

Riot Games was founded in 2006 to develop, publish, and support the most player-focused games in the world. In 2009, Riot released its debut title, League of Legends, to worldwide acclaim. League has gone on to be the most-played PC game in the world and a key driver of the explosive growth of esports. With League in its second decade, Riot is continuing to evolve the game while delivering new experiences to players with Teamfight Tactics, Legends of Runeterra, VALORANT, League of Legends: Wild Rift, Riot Forge, and multiple work-in-progress titles. Riot is also expanding the world of Runeterra through multimedia projects across music, comic books, board games, and Arcane, its popular animated series.

Founded by Brandon Beck and Marc Merrill, and led by CEO Nicolo Laurent, Riot is headquartered in Los Angeles, California, and has 3,000+ Rioters in 20+ offices worldwide.

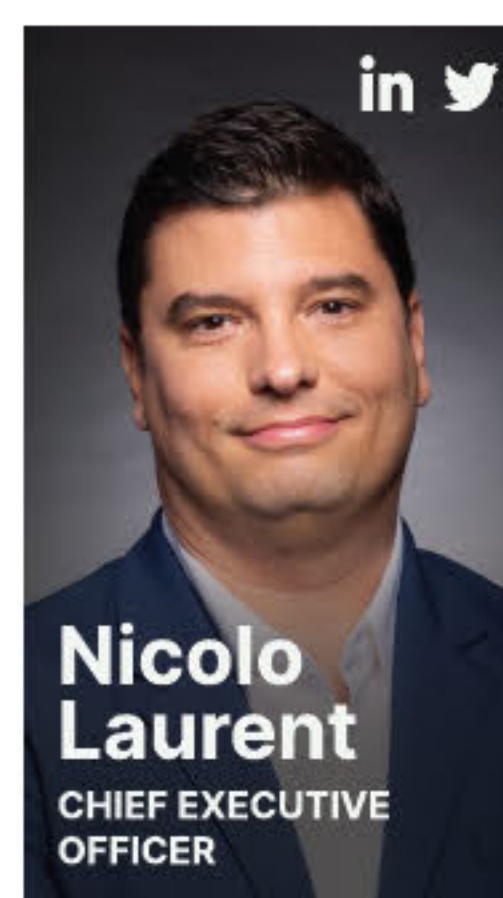
## OUR VALUES

- 1 Player Experience First
- 2 Dare to Dream
- 3 Thrive Together
- 4 Execute with Excellence
- 5 Stay Hungry; Stay Humble

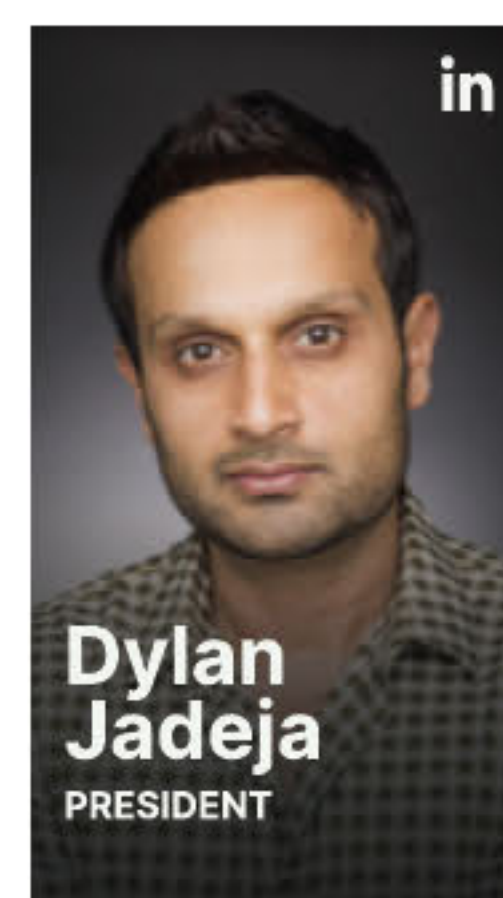
## AWARDS

- 2018** Outstanding Live Graphic Design  
National Academy of Television Arts and Science, Sports Emmy Award
- 2019** Golden Halo Award  
Engage for Good
- 2020** Esports Publisher of the Year  
Esports Awards
- 2021** Best Workplaces for Millennials  
Fortune in Partnership with Great Place to Work
- 2021** 2021 Golden Halo Award  
Engage for Good
- 2022** 2022 Best Places to Work for LGBTQ+ Equality  
Human Rights Campaign Foundation

## LEADERSHIP



**Nicolo Laurent**  
CHIEF EXECUTIVE OFFICER



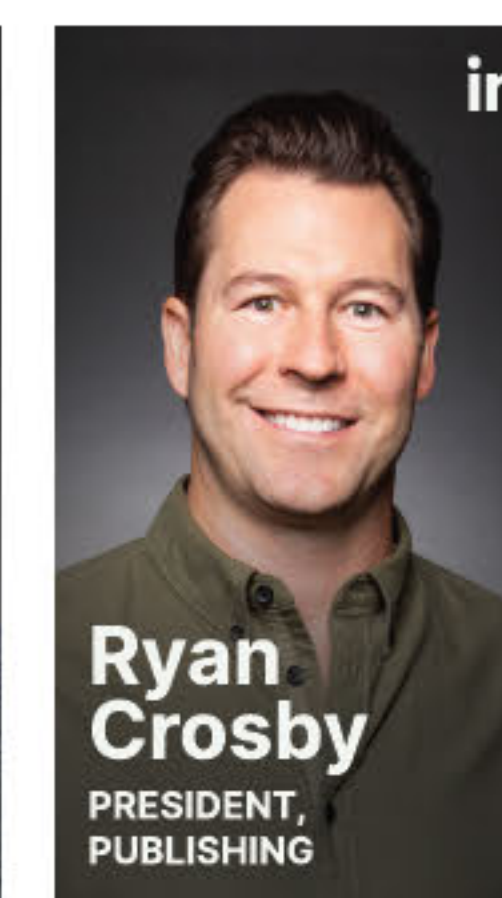
**Dylan Jadeja**  
PRESIDENT



**Shauna Spenley**  
PRESIDENT, ENTERTAINMENT



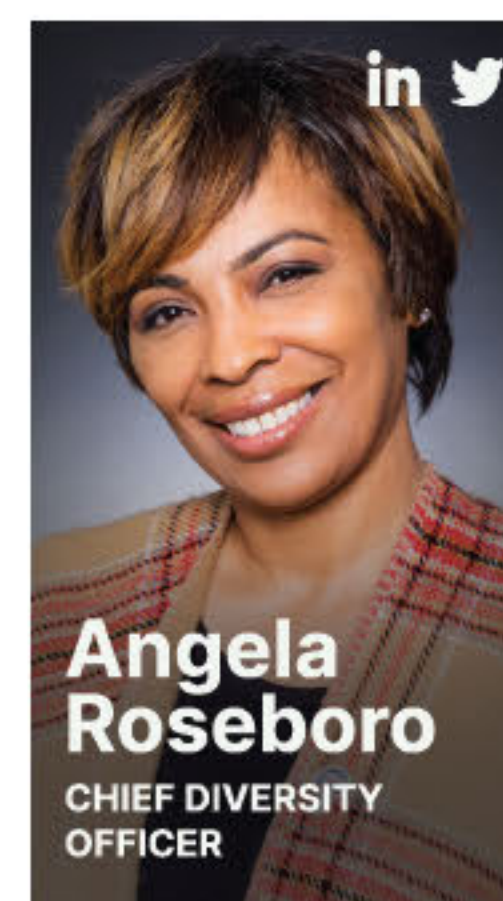
**John Needham**  
PRESIDENT, ESPORTS



**Ryan Crosby**  
PRESIDENT, PUBLISHING



**Emily Winkle**  
CHIEF PEOPLE OFFICER



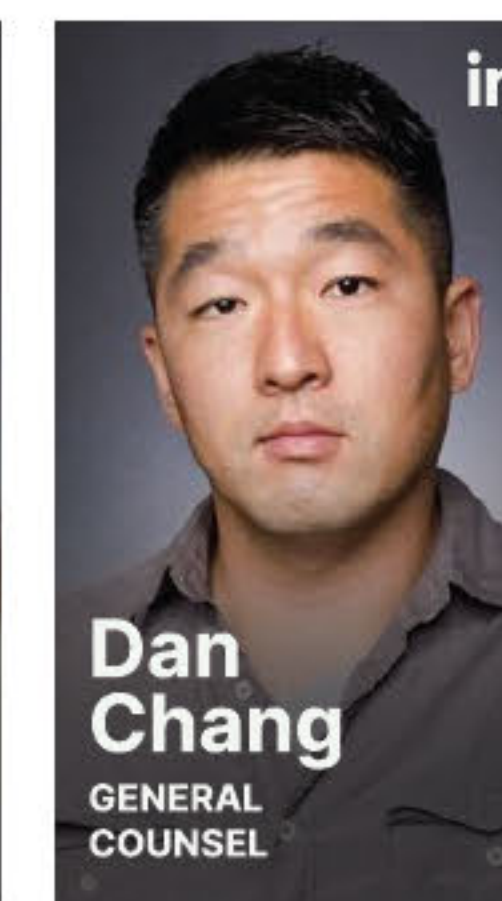
**Angela Roseboro**  
CHIEF DIVERSITY OFFICER



**Mark Sottosanti**  
CHIEF FINANCIAL OFFICER

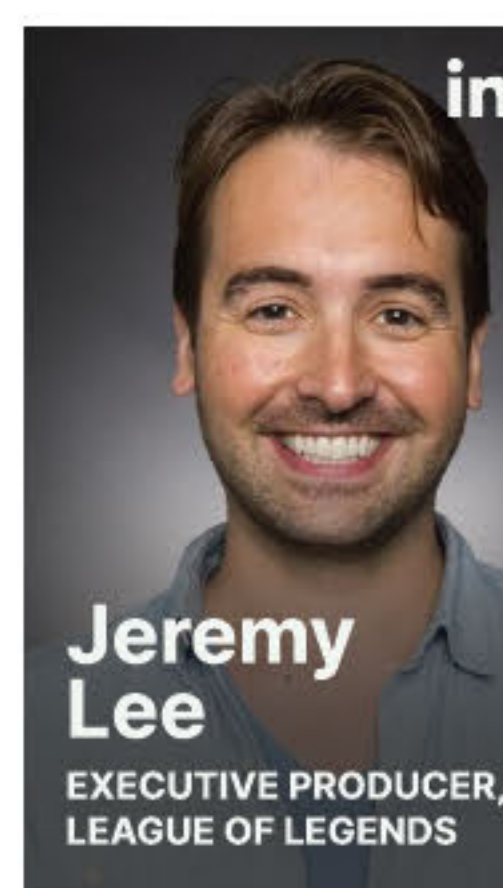


**Gaude Paez**  
SVP, HEAD OF GLOBAL CORPORATE AFFAIRS



**Dan Chang**  
GENERAL COUNSEL

## GAMES LEADERSHIP



**Jeremy Lee**  
EXECUTIVE PRODUCER, LEAGUE OF LEGENDS



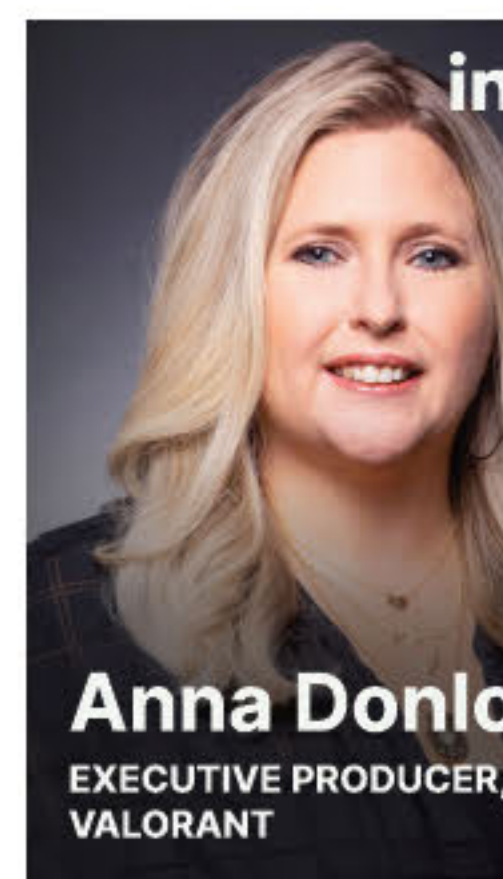
**Jeff Jew**  
EXECUTIVE PRODUCER, LEGENDS OF RUNETERRA



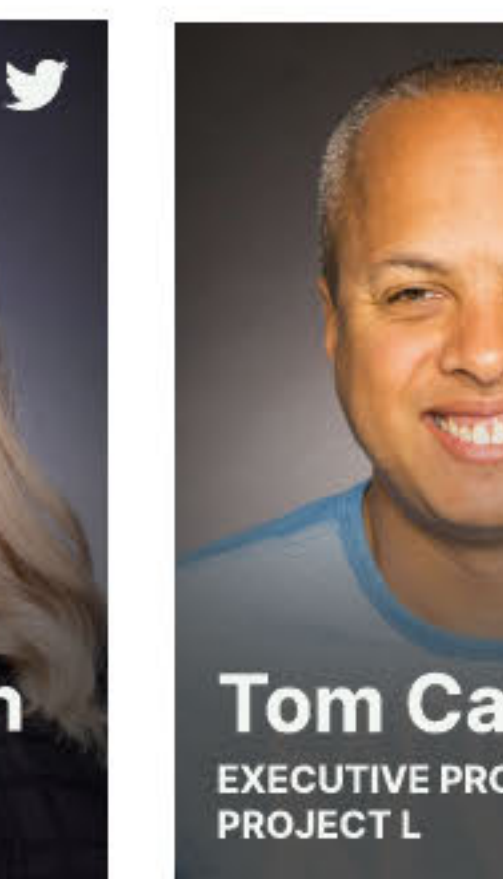
**Geoffrey Virtue**  
EXECUTIVE PRODUCER, TEAMFIGHT TACTICS



**Alan Moore**  
EXECUTIVE PRODUCER, WILD RIFT



**Anna Donlon**  
EXECUTIVE PRODUCER, VALORANT



**Tom Cannon**  
EXECUTIVE PRODUCER, PROJECT L



**Greg Street**  
EXECUTIVE PRODUCER, MMO



**Tom Cadwell**  
CHIEF DESIGN OFFICER, R&D

## AVAILABLE GAMES



**League of Legends**



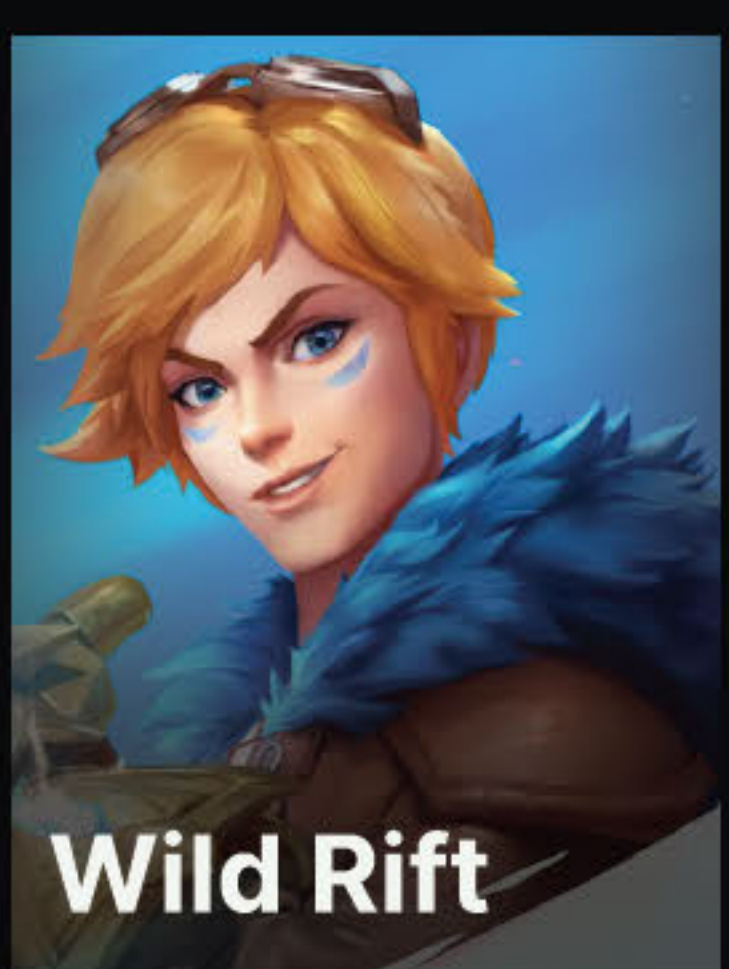
**VALORANT**



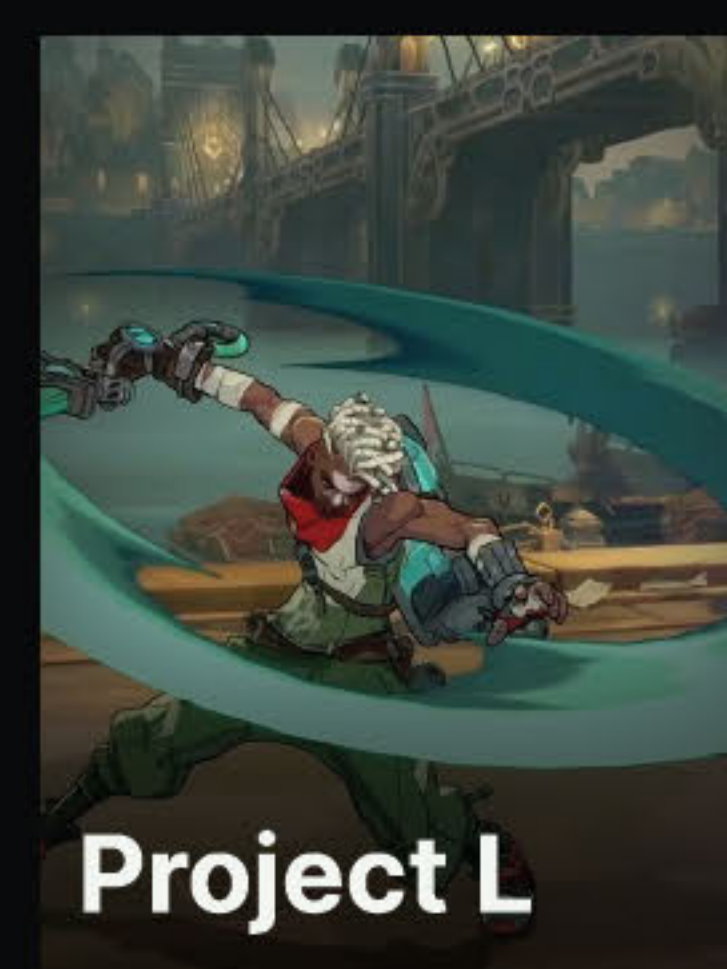
**Teamfight Tactics**



**Legends of Runeterra**



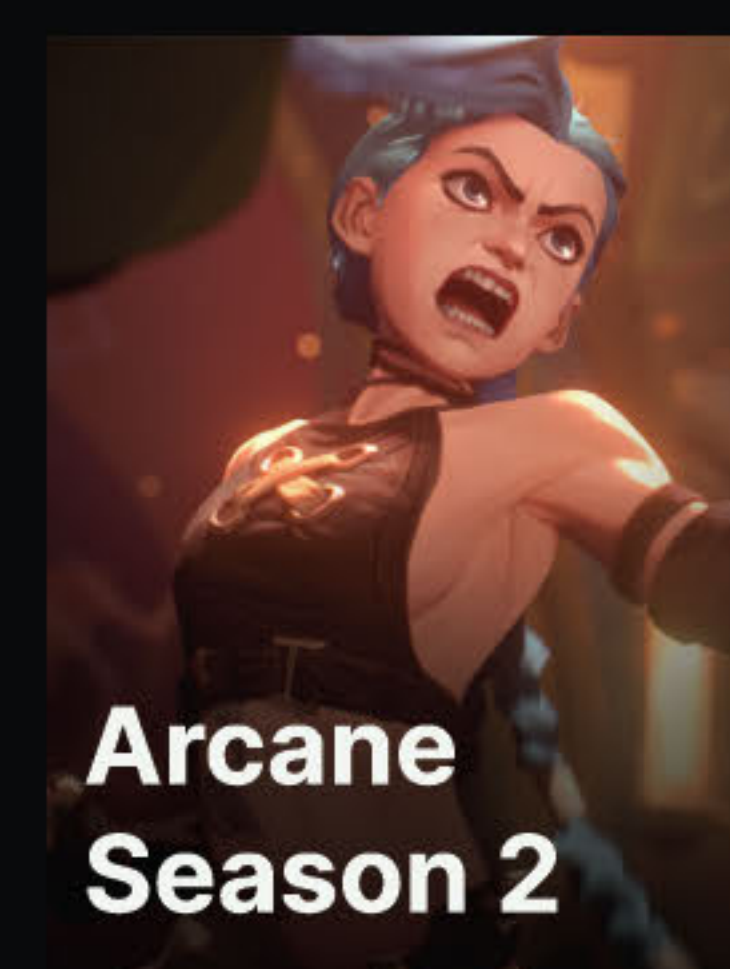
**Wild Rift**



**Project L**



**MMO**



**Arcane Season 2**

## UPCOMING PROJECTS